

Contact & Meeting Information

- CSE Project Member: Liam Sapper -Isapper2020@my.fit.edu
- Faculty Advisor: Dr. Marius Silaghi msilaghi@fit.edu
- Client: FIT's Robotic Mining Competition team (RMC), and by extension, NASA (the host of the Robotic Mining Competition).
- Head of RMC project:
 - Sidney Causey (scausey2021@my.fit.edu) Aerospace Engineering
- Meeting Times: Wed. 4pm-5pm; Fri. 3pm-3:30pm



Progress Matrix

TASK	COMPLETION %	TO DO
1. Implement a simulator	100%	none
2. Design test vectors for main requirements to be verified by simulator	80%	Try to create numeric measurements to be checked
3. Look up documentation of involved hardware	30%	Need to look up documentation for chosen encoder, motors, and other sensors
4. Research relevant algorithms for autonomous tasks	100%	none
5. Develop navigation system	30%	Move past pseudocode/logic phase, start building/testing base software



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- Waypoints are set beforehand
- Test Vectors:
 - Waypoint storage system is functional; waypoint information stored and retrieved
 - Set first waypoint at 0,0
 - When navigating, acknowledge waypoint reached
 - Turn in correct direction of next waypoint
 - Start moving forward towards next waypoint
 - Stop navigation once it reaches last waypoint

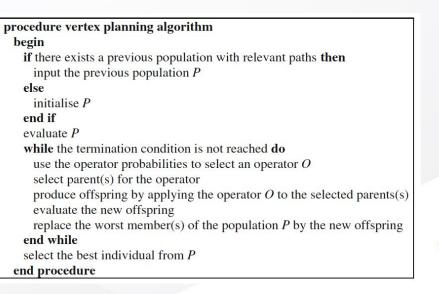


- Hardware documentation: computer, motor, encoder, other sensors
- Raspberry Pi for computer, attempting to obtain one
 - Works with Python and can connect to Arduino
- Encoder: Counts number of rotations of a motor.
 - Calculating distance with info from encoder: distance = (motor rotations) * (wheel perimeter/gear ratio)
 - Works along with Internal Measurement Unit, keeping track of acceleration of bot



- "Robot Navigation by Waypoints", 2008, Yang Wang, David Mulvaney, ian Sillitoe, Erick Swere
- Made use of both reactive behavior and deliberative planning
- Currently working on deliberative
- Want to add reactive later on

procedure EP/N
begin
if there exists a previous population with relevant paths then
input the previous population P
else
initialise P
end if
evaluate P
while the termination condition is not reached do
use the operator probabilities to select an operator O
select parent(s) for the operator
produce offspring by applying the operator O to the selected parents(s)
evaluate the new offspring
replace the worst member(s) of the population P by the new offspring
select the best individual p from P
every n th step
if the algorithm is operating in an online manner and p is feasible then
move one step along the path determined by p while sensing the environment
modify the values in all individuals to a new starting position
if there is any change needed to the existing plan then
update the object map
end if
evaluate P
end if
end every
end while
end procedure





In [3]: class Node: # For doubly linked list def __init(self, next=None, prev=None, head=None, tail=None, data=None): self.next = next self.prev = prev self.head = headself.tail = tail self.data = data class RobotNavigation: Node currentNode = new Node def __init_(): # Set first waypoint xy coordinates (0,0), and direction/angle. # Node headNode = new Node # headNode.data = [0,0,angle(0?)] # currentNode = headNode # NavGui thisGui = new NavGui def getPosition(): # Get current position. # x = # v = # angle = # def setWaypoint(): # Focus on manual first # When markButton = pressed, mark current xy from data given as waypoint def autoNavigate(): # Follow waypoint route starting from 0,0 # loop; while (not at last waypoint) # find angle for straight shot to next waypoint # turn robot towards waypoint # start moving towards waypoint # check x and y # check angle # if current x and y = next waypoint x and y # stop # mark waypoint as reached, get x + y for new waypoint # else # continue moving

In [2]: class NavGui(QMainWindow):

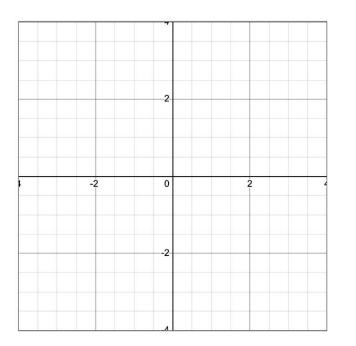
- # self.resize(width, height)
- # self.setWindowTitle("Muck Navigator")
- # self.loadGui
- def loadGui():
 - # Set up arena/grid view
 - # Set up waypoint list
 - # Set up "Set Waypoint" button (might want a physical button for this though)



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WAYPOINT	XPOS	YPOS
1		
2		
3		
4		

MARK WAYPOINT	AUTO NAV
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Milestone 3 Plan

TASK

1. Implement code in simulator that passes vectors

2. Implement unit tests for verifying simulated code

3. Continue researching algorithms for autonomous tasks, look up libraries for selected algorithms

4. Implement/Adjust any missing/existing techniques and tasks



M3 Task 1

- Move past pseudocode phase
- Webots simulator provides motor simulation and other libraries
- Replace simulation w/ proper outside connections



M3 Task 2

- Goes along with task 1
- Break everything up into smaller problems
 - Test separate parts of functions
 - Test complete functions separately
 - Test to make sure functions work together



M3 Task 3

- Current findings seem acceptable
- How many people have improved on this strategy? Are there more efficient methods?
- What can I do to improve the current algorithm?



M4 Task 4

- Look into more hardware documentation of confirmed motors/sensors
- Confirm I am being given correct information from sensors to use in software
- Once again, move past pseudocode phase



